

BINITUNIVERSITY

SYLLABUS

B.Sc FASHION DESIGN

BATCH

(2019)

PROGRAM CODE: FSD301

DEPARTMENT OF FASHION DESIGN

SCHOOL OF ART & DESIGN

RIMT UNIVERSITY, MANDI GOBINDGARH, PUNJAB

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Section 1

Vision And Mission Of The University

RIMT UNIVERSITY, MANDI GOBINDGARH, PUNJAB

VISION

To become one of the most preferred learning places and a centre of excellence to promote and nurture future leaders who would facilitate the desired change in the society

MISSION

- To impart teaching and learning through cutting edge technologies supported by the world class infrastructure.
- To empower and transform young minds into capable leaders and responsible citizens of India instilled with high ethical and moral values.



Section 2

Vision And Mission Of The Department

DEPARTMENT OF BACHELOR OF FASHION DESIGN

VISION

The department seeks to become an international model for fashion design programs within a public research university that stresses cross - disciplinary activities. We envision students as agile, flexible thinkers and civically engaged leaders in a rapidly changing world.

MISSION

The Department of Fashion Design is committed to guiding future fashion designers and entruprenurs professionals to think independently, work entrepreneurially, and implement creative solutions to real world problems. Our BSc.Fashion Design and MSc. Fashion design curricular equip students to push beyond normal parameters as they move skillfully between technologies, processes and mode of thinking.

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Section 3

About The Program

ABOUT THE PROGRAM

The program will promote the development of designers skills, the expression of creative and unique designs, and an informed awareness of how garment is produced, how fabric is manufactured, cultural and societal concerns. A BSc. Fashion design course not only educates but reforms the skills of candidates to enable them become designers and entreprenur in their chosen field.

OBJECTIVES

- 1. Impart basic knowledge about fiber, their properties and identification. Formation and extraction process of basic fibers and yarns
- 2. Design Concept helps the students to understand the Elements of Design at more professional level and able to understand the psychology and its impact in designing.
- 3 This module is prescribed in the course to impart knowledge of the computers and its applications in the real world.
- 4. To impart knowledge of machines and tools used for sewing and drafting and its importance and impart knowledge of different garment components
- 5. This Module is prescribed in the course to provide the knowlwdge figure analysis, features face and other body parts by manual illustration.

Section 4:

 $\label{program} Program\ Educational\ Objective (PEOs),\ program\ outcomes (Pos)\ and\ program\ specific\ outcomes (PSOs)$

The **PEOs** are broad statements that describe the career and professional accomplishments that the program is preparing its graduates to achieve in three years subsequent to receiving the degree. The **PEOs** of the 'B.Sc Fashion Design' program are as follows:-

PEO1:	To be able to explore areas of research, application & innovation and make impact
	in different types of institutional settings such as corporate entities,
	Entrepreneurship & start-ups.
PEO2:	To provide hands-on experience using a set of complex technologies found in
	industry today to build prototypical solutions to solve current needs
PEO3:	To Research and relate fashion design to a broader socio economic, historical, and
	environmental context and Articulate design ideas verbally, visually, and digitally.
PEO4:	To develop a systematic, critical approach to problem solving at all levels of the
	design process and Relate the design process to the appropriate manufacturing
	process
PEO5:	Environmental sustainability and social responsibility are important topics
	relatively recently introduced into fashion design education at the higher education
	level, in response to current local and global concerns
	is to the first to the first and grown concerns

<u>Programme Specific Objectives(PSOs)</u>: are **specific statements** that describe the professional career accomplishments that the program is designed for. The PSOs of the 'B.Sc Fashion design' are as follows:

PSO1:.	To be able to Adapt their artistic abilities to support their future design careers
PSO2	To Assess, propose, and apply various techniques related to drafting, draping, and constructing of garments and also Develop a systematic, critical approach to problem solving at all levels of the design process.
PSO3:	To be able to execute design projects utilizing industry design, development and production equipment.

PSO4:	Understanding in detail, the contents of various areas of Fashion, Art and Design and how the concepts have changed over a period of time
PSO5:	Take design decisions across various projects. Being able to think out of the box, follow the design process to create aesthetically soothing designs. Display design skills, knowledge and the understanding in the creative sector. Understanding of Art, Design and Creativity in regional and global context. Be sensitized towards aesthetics and fashion
PSO6:	Implementing creative thinking and design concepts in the design environment and beyond.
PSO7:	Develop a design language unique to an individual as a way to visually communicate the ideas and thought process. To be able to represent the ideas through different modes as a way of effective visual communication. Research, explore and draw conclusions for a given design or a creative problem.
PSO8:	Identifying the trends and opportunities that are prevalent in the Fashion Industry and molding the acquired skill set in the most effective and sustainable manner.
PSO 9:	Graduates will be able to work as a fashion designer, stylist, and accessory designer in film industries and celebrities
PSO 10	Graduates are able to develop the fashion illustration techniques which help them to succeed as a unique professional in the Fashion industry
PSO 11:	Graduates of costume design students will be able to work as merchandiser, pattern maker, Fashion buyer, CAD Designer in Apparel Industries
PSO 12	Graduates can function independently with their innovative, creative skills and excel as entrepreneurs and fashion consultant

<u>Programme Outcomes(POs):</u> Program Outcomes are statements that describe what students are expected to know or be able to do by the time of their graduation. They must relate to knowledge and skills that the students acquire from the programme. The achievement of all outcomes indicates that the student is well prepared to achieve the program educational objectives down the road. POs designed for 'B.Sc Fashion Design' are as follows:

PO1	Fashion and Fabric Theory Knowledge: Understanding Theories & Principles of
	behind Fabric Constructions and its Science; History of Art, Textile, Costumes,
	Fashion theories, Styles, Marketing & Merchandising, of the past and present to

owledge of different ents and advanced
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environment impact
velop sustainable
d be able to carry out
t ways to improve and
l to both retailers and
g fashion trends, often
tors and consumers
eate marketable
he field of fabric
ntextual knowledge to
esponsibilities towards
1 1
ed fashion trends,
historical and
ements of design and
tile and garments.
roduct by draping or
struct the product to
tible with client need,

PO12	Modern Tool Usage: Computer Knowledge andskill to apply appropriate CAD and										
	Computer Graphics knowledge to design and create new and industry ready Surface or										
	Garment or Style on computer										
PO13	Visual Communication: To visually communicate ideas in the form of artistic										
	fashion illustrations, graphic illustration, styling, fashion photography and visual display of merchandise.										



SELECTION 5

CURRICULUM/ SCHEME WITH EXAMINATION GRADING SCHEME

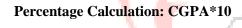
SEMMESTER WISE SUMMARY OF THE PROGRAMME: B.Sc. FASHION DESIGN

S.NO	SEMMERTER	NO. OF	MARKS	CREDITS
		CONTACT		
		HOURS		
1	I	30	1000	28
2	II	28	900	26
3	III	34	800	28
4	IV_	30	800	28
5	V	29	700	25
6	VI	22	400	22
	TOTAL	173	4600	157



EXAMINATION GRADING SCHEME

MARKS PERCENTAGE RANGE	GRADE	GRADE POINT	QUALITATIVE MEANING
80-100	0	10	Outstanding
70-79	A+	9	Excellent
60-69	A	8	Very good
55-59	B+	7	Good
50-54	В	6	Above average
45-49	C	5	Average
40-44	P	4	Fail
0-39	F	0	Fail
ABSENT	AB	0	Fail



B.Sc FASHION DESIGN (1st YEAR)

1 ST SE	1 ST SEMESTER			Hrs.			Mark	KS		EXTERNAL
Subject Code	Subject Name	L	Т	P	S	INT	EXT	TOTAL	Credits	EXAM
BFD 1101	Basic Communication	2				40	60	100	2	3 Hrs
BFD 1102	Visual Study	2				40	60	100	2	3 Hrs
BFD 1103	Material Studies I	2				40	60	100	2	3 Hrs
BFD 1104	Elements of Design -I	2			\sim	40	60	100	2	3 Hrs
BFD1105	Visual Representation-I	?		4	4	60	40	100	2	
BFD1106	Still Life			4		60	40	100	2	
BFD1107	Basic Computer			4		60	40	100	2	
BFD1108	Material Studies I		7	4	1	60	40	100	2	
BFD 1109	Elements of Design-I	4		4		60	40	100	2	No External
BFD 1110	Integrated Project-I /Generic Subjects	3		2	Ξ	60	40	100	1	Exam, only viva voce
TOTAL		8		22		520	480	1000	19	

B.Sc FASHION DESIGN (1st YEAR)

2 ND S	2 ND SEMESTER			Hrs.			Mark	XS .	Credit	EXTERNAL
Subject Code	Subject Name	L	Т	P	S	INT	EXT	TOATL	s	EXAM
BFD 1201	Business Communication	2				40	60	100	2	3 Hrs
BFD1202	Fashion Studies	2				40	60	100	2	3 Hrs
BFD 1203	Material Studies II	2	19	b		40	60	100	2	3 Hrs
BFD 1204	Elements of Design-II			4		60	40	100	2	
BFD 1205	Visual Representation-II			4		60	40	100	2	
BFD 1206	Needle Magic			4		60	40	100	2	
BFD 1207	Computer Application			4		60	40	100	2	
BFD 1208	Material Studies II			4		60	40	100	2	No External
BFD 1209	Integrated Project-II /Generic Subjects			2		60	40	100	1	Exam, only viva voce
	TOTAL	6		22		480	420	900	17	

B. Sc FASHION DESIGN (2nd YEAR)

3 rd	3 rd SEMESTER		Hrs.				Mark	S		EXTERNA
Subject Code	Subject Name	L	T	P	S	INT	EXT	TOTAL	Credits	L EXAM
BFD 2301	Elements of Textiles	2				40	60	100	2	3 Hrs
BFD 2302	History of Fashion-1 (India)	2				40	60	100	2	3 Hrs
BFD 2303	Surface Design Techniques I			4		60	40	100	2	
BFD2304	Fashion Illustration & Design I	Ę	þ	4		60	40	100	2	No
BFD2305	Professional Communication	H	7	4	. 1	60	40	100	2	External Exam, only
BFD 2306	Clothing Techniques-I			8	ī	60	40	100	4	viva voce
BFD 2307	Computer aided Design-I			4	÷	60	40	100	2	
BFD 2308	Integrated Project-III /Generic Subjects		Ċ	2		60	40	100	1	
TOTAL	/=	4		26		440	360	800	17	

B.Sc FASHION DESIGN (2nd YEAR)

4 th S	SEMESTER]	Hrs.			Mark	S	Credits	EXTERNA
Subject Code	Subject Name	L	Т	P	S	INT	EXT	TOATL		L EXAM
BFD 2401	Appreciation of Textiles	2				40	60	100	2	3 Hrs
BFD 2402	History of Fashion-1I (Western)	2				40	60	100	2	3 Hrs
BFD 2403	Surface Design techniques II			4		60	40	100	2	
BFD 2404	Verbal Communication	-		4	1	60	40	100	2	N
BFD 2405	Fashion Illustration & Design II			4	7	60	40	100	2	No External Exam, only
BFD 2406	Clothing Techniques-II			8		60	40	100	4	viva voce
BFD 2407	Computer aided Design-II			4		60	40	100	2	
BFD 2408	Integrated Project-IV /Generic Subjects			2		60	40	100	1	
	TOTAL	4		26		440	360	800	17	

B.Sc FASHION DESIGN (3rd YEAR)

5 th SI	5 th SEMESTER		Hrs.			MESTER Hrs. Marks			Marks				EXTERNAL
Subject Code	Subject Name	L	Т	P	S	INT	EXT	TOTAL	Credits	EXAM			
BFD3501	Fashion Marketing and Merchandising	2				40	60	100	2	3 Hrs			
BFD3502	Photography			4		60	40	100	2				
BFD 3503	Fashion Illustration & Design III	1		4		60	40	100	2				
BFD 3504	Clothing Techniques- III			8		60	40	100	4				
BFD 3505	Computer aided Design-III			4		60	40	100	2				
BFD 3506	Industrial Internship			4		60	40	100	2	No External			
BFD 3507	Integrated Project-V /Generic Subjects			2		60	40	100	1	Exam, only viva voce			
TOTAL	6	2		26		300	300	700	15				

B.Sc FASHION DESIGN (3rd YEAR)

6 TH SEN	6 TH SEMESTER			Hrs.		Marks			Credits	EXTERNAL
Subject Code	Subject Name	L	Т	P	S	INT	EXT	TOATL		EXAM
BFD 3601	Fashion Styling			4		60	40	100	2	
BFD 3602	Fashion Show			6		60	40	100	3	No External
BFD 3603	Digital Portfolio			6		60	40	100	3	No External Exam, only
BFD 3604	Integrated Project- VI /Generic Subjects	Ц	÷	2		60	40	100	<u>}</u>	viva voce
-	TOTAL			18		240	160	400	9	

SUBJECT CODE: BFD 1101

SEMESTER: I

CONTACT HOURS/WEEK:

Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
2	0	0	0	2

Internal Assessment: 40 End Term Exam: 60 Duration of Exam; 3 Hrs

Objective and outcome of course: The course aims at providing fundamental knowledge and exposure to the concepts, theories and practices in the field of communications. This course is designed to make student conversant with the basic forms, formats and techniques of business communications.

CO1:To equip the students with English language skills needed in academic and professional world and to inculcate human/ethical values in them.

CO2:To make the students aware about the basics of English language and make them proficient in reading, writing, comprehension and speaking skills.

CO3: On completion of this course, the students will be able to Understand the basic concept of phonetics.

CO4:Use appropriate communication skills in specific contexts like Group discussions, Presentations and Interviews

Contents of Syllabus:

Sr. No	Contents	Contact					
		Hours					
UNIT-	Basic parts of speech: Noun, pronoun, verb, adjective, adverb, preposition, article, idioms,						
I	one word substitution. Tenses: introduction, uses of present, past and future tense, Use of						
	prepositions conjunctions and interjections. Use of punctuations. Sentence Formation: simple	8					
	compound and complex formation, transformation of sentence: active and passive,						
	affirmative and negative interrogative and assertive						
UNIT-	Direct and indirect speech. Correct word usage – Homonyms, antonyms and synonyms.	8					
II 📗	Business Communication – its meaning & importance. Barriers to effective Communication.	et					
1	Types of communication – Verbal communication and non- verbal Communication	1					
UNIT-	Basic Model of Communication: History of communication theory, Shannon and Waver"s	8					
III	model of communication, encoding and decoding, feedback, noise. Essentials of effective	and the second					
	business communication – 7 Cs of communication.						
UNIT-	Business letter writing: need, functions and kinds, layout of letter writing, types of letter	8					
IV	writing Business etiquettes: Email and net etiquettes, etiquette of the written word, etiquettes on the telephone, handling business meetings. Importance of non-verbal communication.						

Recommended Books:

- Wren & Martin, English Grammar and Composition, Sultan Chand & Sons. S Chand (9 July 2018)
- Business Communication: Making Connections in a Digital World, McGraw Hill, UK, 1991
- S C Sharma, Shiv N. Bhardwaj, A Textbook of Grammar and Composition, Jawahar Book centre
- Boove, Thill, Chaturvedi, Business Communication Today, Pearson Education
- Murphy and Hildebrandt, Effective Business Communication, Tata McGraw Hill Education

The examiner will evaluate the work of examinee on the last day of the examination and if the examiner did not turn up on the last day, the art work will be kept in sealed lock custody and as and when the examiner comes as his/her convenient date can evaluate the practical paper.

• Board of internal Examiner (Chairman, Internal and nominee of chairman) will evaluate the Sessional work.



SUBJECT TITLE: Visual Study SUBJECT CODE: BFD 1102

Lecture (L) Tutorial (T	Practical (P)	Studio (S)	Credit (C)
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SEMESTER: I CONTACT HOURS/WEEK:

2	0	0	0	2
	-	-	-	

Internal Assessment:40 End Term Exam: 60 Duration of Exam; 3 Hrs

Objective and outcome of course: To deepen and broaden the knowledge and skills acquired in basic education. The student: Expresses own observations, visual images from one's own imagination, feelings and thoughts through art.

CO1: Students will demonstrate an effective knowledge of visual vocabulary appropriate for careers in the visual arts, visual studies, and the media.

CO2: Students will be able to locate, interpret and analyze primary and secondary sources relevant to research questions.

CO3: Students will construct a portfolio of works that demonstrates their writing, and presentation skills through verbal, written, and constructive exercises.

CO4: Students will focus how visual languages be changes.

Contents of Syllabus:

Sr. No	Contents	Contact Hours
		110415
UNIT-I	Introduction to visual environment	8
	Understanding the visual language as expressing the inherent ethos/ philosophy / aesthetic of a culture	
UNIT-II	Visual arts, artists and patrons -The changing equation through the ages.	8
UNIT-III	Moving Focus- the changing semiotics and semantics of the visual language	8
UNIT-IV	Introduction to Postmodernism- the emerging visual environment	8

Recommended Books:

- LadislavSutnar: Visual Design in Action- RetoCaduff, Steven Heller
- Dealing with the Visual: Art History, Aesthetics and Visual Culture- Edward Winters, 29 Nov 2017

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SUBJECT TITLE: Material Studies-I

SUBJECT CODE: BFD 1103 (Th), BFD 1108 (Pr)

SEMESTER: I CONTACT HOURS/WEEK:

Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
2	0	4	0	4

(Th)Internal Assessment:40 End Term Exam: 60 (Pr)Internal Assessment:60 End Term Exam: 40 Duration of Exam; 3 Hrs

Objective and outcome of course: They acquire knowledge of the fundamentals of art and design, gain experience with the required tools, materials and techniques for making art and design, and master specific concepts and skills.

CO1: Students will gain knowledge of the fundamentals of art and design, experience with the required tools & Materials and Techniques and also learn Master specific concepts and skills.

CO2: Demonstrate expertise and understanding of the core physical science and engineering fields;

CO3: To inspire your own adoption of Material Theming and components.

CO4: These studies explore real-world design and product limitations through the examination of a set of fictional apps, each designed with unique properties and use cases.

Contents of Syllabus:

Sr. No	Contents	Contact Hours
UNIT-I	 Introduction, relevance & importance of Material Studies in design Classification of materials and their characteristics. 	12
UNIT-II	 Exposure to different material samples Introduction to hand tools and their classification 	12
UNIT-III	Introduction to classification of forms of raw material used by designer	12
UNIT-IV	 Introduction to stress and strain, mechanical, physical and other properties of different materials Hands-on experience and exploration of: Category 1 material-Clay/P.O.P/Paper/Wood/Stone/Bamboo; Category 2 material-Aluminum/Brass/Copper/Mild Steel (sheet or wire form); and Category 3 material-Yarn/Fabric/Leather 	12

Recommended Books:

- Design Communication: Developing Promotional Material for Design Professionals-<u>Ernest</u> <u>Burden</u>, 1 Jan 1987.
- Solid Wood: Case Studies in Mass Timber Architecture, Technology and Design- Joseph Mayo, 16 Apr 2015
- Manufacturing of Automotive Interior Components with Renewable Raw Materials (Textiltechnik/textile Technology)-SangeethaRamaswamy, 22 Mar 2017

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SUBJECT TITLE: Elements of Design-I

SUBJECT CODE: BFD 1104 (Th), BFD 1109 (Pr)

		Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
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SEMESTER: I CONTACT HOURS/WEEK:

2 0	4	0	4
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(Th)Internal Assessment:40 End Term Exam: 60 (Pr)Internal Assessment:60 End Term Exam: 40 Duration of Exam; 3 Hrs

Objective and outcome of course: To develop the Understanding of Basic Elements ,principals and there uses to create effective designing.

CO1: Develop the Understanding of Basic Elements ,principals and there uses to create effective designing.

CO2: Understanding and compose representational graphic reductions that effectively apply the principles and elements of design as appropriate for the content to be communicated in an art or design piece.

CO3: Analyze a visual design problem.

CO4: Develop a concept, and create a well designed and technically accurate design solution that incorporates the principles and elements of design.

Contents of Syllabus:

Sr. No	Contents	Contact Hours
UNIT-I	 Develop understanding of Elements of Design (Point, Line, Plane, Shape, Texture, Color, Pattern, Form & Space) 	12
UNIT-II	 Develop understanding of Principles of Design (Balance, Rhythm, Harmony, Proportion, Emphasis, Variety) Develop sense of composition. 	12
UNIT-III	 Develop understanding of tangible & non-tangible aspects of Elements of Design. (Physical characteristic such as material, position, orientation etc., emotive qualities & symbolism) 	12
UNIT-IV	 Develop skills of visualization & communication. Application of skills & processes in different media. 	12

Recommended Books:

- Fashion Sketch Book by Beena Abling, Bloomsbury Publishing India Private Limited; 6th Revised edition edition (2012)
- Model Drawing by Beena Abling, 30-06-2003
- Elements of Fashion and Apparel Design Paperback 2002
- by G J Sumathi (Author), New Age International Pub; First edition (2002)

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 not turn up on the last day, the art work will be kept in sealed lock custody and as and when the examiner
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SUBJECT TITLE: Visual Representation-I

SUBJECT CODE: BFD 1105

SEMESTER: I

CONTACT HOURS/WEEK:

Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
0	0	4	0	2

Internal Assessment:60 End Term Exam: 40 Duration of Exam; 3 Hrs

Objective and outcome of course: : Developing a working concept of what it means to draw Develop new ways of thinking, seeing, and creating. These exercises will include blind contour drawing, gesture.

CO1: Develop new ways of thinking, seeing, and creating. These exercises will include blind contour drawing & Gesture.

CO2: Develop the ability to use critical, analytical, and reflective thinking and reasoning.

CO3: Develop knowledge of representational processes using visual as well as audial material as mediums of representation & also Show a practical and technical command of materials and methods in one or more media of the visual arts.

CO4: Develop the isometric drawings or illustration style that makes two- dimensional figures appear in three dimension.

Contents of Syllabus:

Sr. No	Contents	Contact
		Hours
UNIT-I	Drawing as an extension of seeing:	10
	a) Enhancing eye- hand coordination	
	b) Blind drawing- focus on object while drawing on paper. c) Gesture	
	Drawing- focus on movement of wrist and upper arm.	
	d) Image making through recall, observation and imagination.	
UNIT-II	Introduction to visual elements and its application:	10
	a) Introduction to different tools	
	b) Exploration of visual elements – line, shape, form, space, light and	
Proc	shade, texture and tones.	1
17	c) Object & environment drawing- natural and manmade.	/
UNIT-III	Introduction to intangible aspects of drawing:	10
And the same	a) Visual experience of elements/objects through contextualization or	and the same of th
The state of the s	displacement of (out of context/ different context) elements	
	b) Enhancing sensorial perceptions.	
	Enhancing and expanding the skill of drawing for expression and communication:	
UNIT-IV	 Introduction to Isometric drawings. Principles of perspective drawing.(One point, two point and three point) Theory 	10

Recommended Books:

- Design Representation- <u>Gabriela Goldschmidt</u>, <u>William L. Porter</u>, 15 Jan 2004
- The Design of Everyday Things- Don Norman, 5 Nov 2013
- Design Basics- <u>David A Lauer</u>, <u>Stephen Pentak</u>, 1 Nov 2007
- Unflattening- Nick Sousanis, 28 Apr 2015
- Design Basics (Mindtap Course List)-Stephen Pentak, David Lauer, 1 Oct 2014

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- Board of internal Examiner (Chairman, Internal and nominee of chairman) will evaluate the Sessional work



SUBJECT TITLE: Still Life SUBJECT CODE: BFD 1106

SEMESTER: I CONTACT HOURS/WEEK:

0	0	4	0	2

(Pr)Internal Assessment:60 End Term Exam: 40 Duration of Exam; 3 Hrs

Objective and outcome of course: : Teaches the skills of drawing and painting. It teaches you how to look at objects and see them like an artist - with a perceptive awareness of their outline, shape, proportions, tone, color, texture, form and composition.

CO1: Understanding the skills of drawing and painting that how to see them with a perceptive awareness of their outline, shape, proportions, tone, color, texture, form and composition.

CO2: Ability to explore the expressive possibilities of various media, and the diverse conceptual modes available to the painter.

CO3: Understanding with direct painting from nature or with alternative approaches to the making of traditional or innovative two- and, at times, three-dimensional images.

CO4: Knowledge and skills in the use of basic tools, techniques, and processes sufficient to work from concept to finished product, including knowledge of paints and surfaces

Contents of Syllabus:

Sr. No	Contents	Contact Hours
UNIT-I	• Study of various types of forms, textures and light effects in different nonliving objects using line drawing with light and shade effects according to fundamentals and principles	10
UNIT-II	 Arrangement of different objects (Geometrical and organic objects) from composition point of view. 	10
UNIT-III	 Study of basic geometrical objects. Drawing from cubes, cones, cylindrical objects, casts, drapery etc. observed and studied in various rendering media (such as pencils, crayons, pastels, charcoal). 	10
UNIT-IV	Observed and studied in various rendering media (such as pencils, crayons, pastels, charcoal).	10

Recommended Books:

- DRAWING STILL LIFE-PROSENJIT SAHA, ARUNDHATI SAHA, 1 Jan 2009
- Painting Still Lifes Step by Step- Mary McLean, 26 Mar 2004
- Smart Sketch Book 2: Oogie Art's Step-By-Step Guide to Drawing Still Life Objects in Charcoal-Choi, 1 Dec 2015
- Smart Sketch Book 3: Oogie Art's Step-By-Step Guide to Drawing Still Life Objects with Charcoal and Soft Pastels- Wook Choi, 1 Dec 2015Smart Sketch Book 4: Oogie Art's Step-By-Step- Guide to Painting Still Life Objects in Acrylic- Wook Choi, 1 Dec 2015

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SUBJECT TITLE: Basic Computer SUBJECT CODE: BFD 1107

SEMESTER: I

CONTACT HOURS/WEEK:

Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
0	0	4	0	2

Internal Assessment: 60 End Term Exam: 40 Duration of Exam; 3 Hrs

Objective and outcome of course: Learning Objectives for Computer Science and Information Systems Degree. Students will demonstrate the ability to extend current knowledge and/or skills to a computing environment or problem currently unknown to the student. Students will demonstrate the ability to solve problems in the discipline.

CO1: Demonstrate the ability to extend current knowledge and/or skills to a computing environment or problem currently unknown to the students & also solve problems in the discipline.

CO2: Demonstrate basic understanding of network principles

CO3: Demonstrate to Present conclusions effectively, orally, and in writing.

CO4: Design, implement, and evaluate a computing-based solution to meet a given set of computing requirements in the context of the program's discipline

Contents of Syllabus:

Sr. No	Contents	Contact Hours
UNIT-I	 Introduction to computers To understand and appreciate the functionality of computer hardware, peripherals and software; inculcate required skills to work in the Windows environment; understand browser basics, search engine basics 	10
UNIT-II	• Free hand on Internet surfing; acquire required knowledge of word processing, spreadsheets and presentation software effectively; and, acquire basic understanding & skills of vector graphics software.	10
UNIT-III	Computer hardwareComputer software	8
UNIT-IV	Operating system and basic utilities	8

Recommended Books:

- Computer Fundamentals- P. K. Sinha, 30 Nov 2004
- Computer Basics in easy steps: Windows 7 Edition- Michael Price, 15 Feb 2011
- Blockchain From Concept to Execution <u>DebajaniMohanty</u>, 12 Mar 2018
- Computer & Internet Basics Step-By-Step- Etc End the Clutter, 17 Sep 2004

Instruction of Ouestion Paper setter

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 ${\bf SUBJECT\ TITLE:\ Integrated\ Project-I\ (generic\ Subject)}$

SUBJECT CODE: BFD 1110

SEMESTER: I

CONTACT HOURS/WEEK:

Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
0	0	2	0	1

Internal Assessment: 60 End Term Exam: 40 Duration of Exam; 3 Hrs

Objective and outcome of course: Develop their own style and technique and learn how to express their views about their own style.

CO1: Develop their own style and technique and learn how to express their views about their own style.

CO2: The students are able to contribute to innovative thinking and to innovation processes.

CO3:The student have extended their experience in prioritizing needs when integrating projects with competing objectives.

CO4: the students visit the exhibition spots and get inspired for their own creativity.

Contents of Syllabus:

Sr. No	Contents	Contact Hours
UNIT-I	Attend Exhibitions	
UNIT-II	Attend workshops and Industrial visit	
UNIT-III	Submit Portfolio of session work	
UNIT-IV	Report will be submitted on given subjects on month prior to the end of the session	
	on pervious paintings.	

Recommended Books:

Instruction of Question Paper setter

- (i) Exhibition of his/her own art work done during 1st and 2nd Semester. Exhibition will be conducted at the end of semester.
- (ii) Review about art exhibitions.

SUBJECT TITLE: Business Communication SUBJECT CODE: BFD/BDFD 1201

SEMESTER: II

CONTACT HOURS/WEEK:

Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
2	0	0	0	2

Internal Assessment:40 End Term Exam: 60 Duration of Exam; 3 Hrs

Objective and outcome of course: The course aims at providing fundamental knowledge and exposure to the concepts, theories and practices in the field of communications.

CO1:To equip the students with English language skills needed in academic and professional world and to inculcate human/ethical values in them.

CO2:To make the students aware about the basics of English language and make them proficient in reading, writing, comprehension and speaking skills.

CO3: On completion of this course, the students will be able to Understand the basic concept of phonetics.

CO4:Use appropriate communication skills in specific contexts like Group discussions, Presentations and Interviews

Contents of Syllabus:

Sr. No	Contents	Contact
UNIT-I	 Developing Reading Skills: identify the purpose of reading, factors effecting reading, learning how to think and read, developing effective reading habits, reading tactics and strategies: training eye and training mind, Recognizing a broad range of thought patterns in reading selections, reading and interpreting visuals, making inferences, recognizing facts and opinions. Developing Listening Skills: importance, purpose of listening, art of listening, factors affecting listening, components of effective listening, process of listening, principles and barriers to listening, activities to improve listening. 	Hours 8
UNIT-II	 Developing Writing skills: planning, drafting, revision, editing, paragraph writing, precis making. Letter Writing: Inter-office memorandums, notice, advertisement, faxes, e-mails, sales letters, request letters, order letters, good news and bad news letters. Resume Writing: planning, organissing contents, layout, guidelines for good resume Report Writing: structure, types, formats, drafting of various types of report. 	8
UNIT-III	 Developing speaking skills advantages and disadvantages, Conversation as communication, extempore, speaking, art of public speaking, Meetings preparations, Group communication through committees, conference and other formal communication with public at large, seminar, symposia and conferences, Ambiguity avoidance. 	8
UNIT-IV	Group Discussion- Nature, uses and importance, guidelines for GD. Presentations: Four P's of presentation, structuring, rehearsing, and delivery methods, effective Presentations. Interviews: Preparation techniques, frequently asked questions, projecting a positive image	8

Recommended Books:

- Lesikar, Petit, Business Communication, All India Traveler bookseller
- Pal, Rajendra & Korlahalli, Essentials of Business Communication, Sultan Chand & Sons
- Bovee, Thill and Chaturvedi, Business Communication, Pearson Education

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SUBJECT TITLE: Fashion Studies SUBJECT CODE: BFD 1202

SEMESTER: II

CONTACT HOURS/WEEK:

Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
2	0	0	0	2

Internal Assessment:40 End Term Exam: 60 Duration of Exam; 3 Hrs

Objective and outcome of course: The objective of the course is give the knowledge about fashion adoption

CO1: Students will gain knowledge of the fundamentals of art and design, experience with the required tools & Materials and Techniques and also learn Master specific concepts and skills.

CO2: Demonstrate expertise and understanding of the core physical science and engineering fields;

CO3: To inspire your own adoption of Material Theming and components.

CO4: Students studies explore real-world design and product limitations through the examination of a set of fictional apps, each designed with unique properties and use cases.

Contents of Syllabus:

Sr. No	Contents	Contact
		Hours
UNIT-I	 Fashion terminology: fashion, style, fad, classic, boutique, trends, designer, silhouette, Hi fashion, Fashion/selling seasons and knock-offs. Principles of fashion. Fashion origin and evolution. Fashion cycle and differentiation on the basis of length of fashion cycle. 	8
UNIT-II	 Types of fashion: haute couture, Prêt-a-porter and Mass Fashion. Levels of Fashion Acceptance-Fashion leader, fashion role model, fashion follower, Fashion victims. 	8
UNIT-III	 Fashion theories- trickle down, trickle across and bottom up theory. Factors affecting fashion Inspiration of Fashion 	8
UNIT-IV	 Fashion Forecasting business reports, styk8le of report writings. 	8
17%	 English reading, speaking, pronunciation and listening 	47.7

Recommended Books:.

- Fashion Concept to Consumer" By Gini Stephens Frings, Publisher Pearson
- Fashion Marketing" By Essay, Mike.-
- Dynamics of Fashion" By Elaine Ellen, Publisher Fairchild

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SUBJECT TITLE: Material Studies-II

SUBJECT CODE: BFD 1203 (Th), BFD 1208 (Pr)

SEMESTER: II

CONTACT HOURS/WEEK:

Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
2	0	4	0	4

(Th)Internal Assessment:40 End Term Exam: 60

(Pr)Internal Assessment:60 End Term Exam: 40 Duration of Exam; 3 Hrs

Objective and outcome of course: The objective of the course is to understand the material, objects and machinery

CO1: Students will gain knowledge of the fundamentals of art and design, experience with the required tools & Materials and Techniques and also learn Master specific concepts and skills.

CO2: Demonstrate expertise and understanding of the core physical science and engineering fields;

CO3: To inspire your own adoption of Material Theming and components.

CO4: Students studies explore real-world design and product limitations through the examination of a set of fictional apps, each designed with unique properties and use cases

Contents of Syllabus:

Sr. No	Contents	Contact
		Hours
UNIT-I	Develop understanding of various materials (Solids, Plainer, and Linear & Granular) in raw, processed & finished forms and their uses.	12
UNIT-II	Develop understanding of primary and secondary shaping, finishing and joining processes	12
UNIT-III	Develop understanding of basic processes to enhance physical characteristic of materials through surface finish & surface treatment. Develop understanding of equipment & machinery and their limitations.	12
UNIT-IV	Develop understanding of the basic principles of manufacturing processes and their applications.	12

Recommended Books:

- Color A Course in Mastering the Art of Mixing Colors, (Betty Edwards)
- Solid Wood: Case Studies in Mass Timber Architecture, Technology and Design, Joseph Mayo
- The Secret Lives of Color, Kassia St Clair
- The Colour Scheme Bible: Inspirational Palettes for Designing Home Interiors-Anna Starmer
- Playing with Color: 50 Graphic Experiments for Exploring Color Design Principles-Richard Mehl

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SUBJECT TITLE: Elements of Design- II

SUBJECT CODE: BFD 1204

SEMESTER: II

CONTACT HOURS/WEEK:

Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
0	0	4	0	2

Internal Assessment:60 End Term Exam: 40 Duration of Exam; 3 Hrs **Objective and outcome of course:**. The objective of the course is give the knowledge of elements and principles of fashion

CO1: Sound understanding of lines, shapes, colors, patterns, motifs, texture.

CO2: Enhanced understanding of visual balance

CO3: Unique designing aptitude supported by innovative concepts

CO4: Visual translation of designs represented through elaborate medium exploration skills

Contents of Syllabus:

Sr. No	Contents	
		Hours
UNIT-I	To develop an understanding of attributes of 3D forms.(Volume, Proportion, Surface Quality & Characteristic of curves & planes, Form & Space)	10
UNIT-II	To develop understanding Design Principles in relation to 3D Form. (Visual order & movement, Placement, Size, Alignment & Orientation)	10
UNIT-III	To develop understanding of tangible & non-tangible aspects of 3D forms.(Physical characteristics, Emotive qualities & symbolism, Visual hierarchy) To understand change & transition in 3D forms.(Simplification, Manipulation & Stylization)	10
UNIT-IV	To develop skills of visualization & communication. Application of skills & processes in different media.	10

Recommended Books:

- Fashion Sketch Book by Beena Abling, Bloomsbury Publishing India Private Limited; 6th Revised edition edition (2012)
- Model Drawing by Beena Abling, 30-06-2003
- Elements of Fashion and Apparel Design Paperback 2002
- by G J Sumathi (Author), New Age International Pub; First edition (2002)

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SUBJECT TITLE: Visual Representation-II

SUBJECT CODE: BFD 1205

SEMESTER: II

CONTACT HOURS/WEEK:

Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
0	0	4	0	2

(Pr)Internal Assessment:60 End Term Exam: 40 **Duration of Exam; 3 Hrs**

Objective and outcome of course: Developing a working concept of what it means to draw Develop new ways of thinking, seeing, and creating. These exercises will include blind contour drawing, gesture

B.Sc FASHION DESIGN SYLLABUS 2019 BATCH

CO1: Develop new ways of thinking, seeing, and creating. These exercises will include blind contour drawing & Gesture.

CO2: Develop the ability to use critical, analytical, and reflective thinking and reasoning.

CO3: Develop knowledge of representational processes using visual as well as audial material as mediums of representation.

CO4: To show a practical and technical command of materials and methods in one or more media of the visual arts.

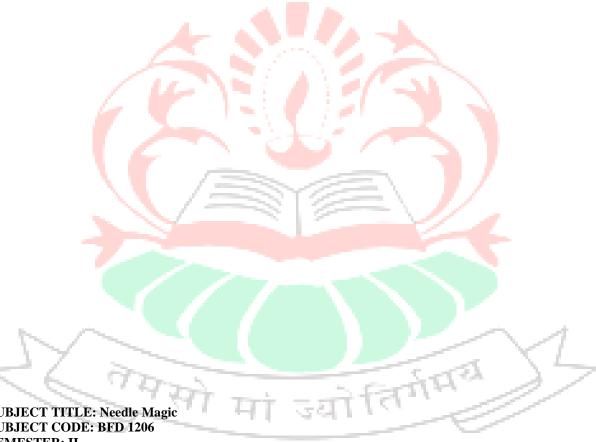
Contents of Syllabus:

Sr. No	Contents	Contact Hours
UNIT-I	To understand basic principles of free hand drawing and Rendering in color media - a) Introduction to color application based on colour theory (Pigment theory) b) Introduction to various color media Dry colour media – colour pencils, pens, crayons, oil pastels, dry pastels	10
UNIT-II	 Wet colour media- water colors, poster colours, photo colour inks etc. To understand the advantages of each medium c) Focusing on colour mixing and achieving different nuances of colour. To understand how colors react and combine to give an intended effect/experience. 	10
UNIT-III	• Introduction to principles of composition as an extension of basics from 'elements of design' - a) Real objects as visual elements and its relationship (Composition) / proportion / scale / ratio. b) Exploration of visual elements – line, shape, form, space, light and shade, texture and tones in real arrangements. Visual composition as interpreting non tangible feel or emotion.	10
UNIT-IV	• Introduction to basics of representation of human body - a) Understanding and effective representation of body proportions. b) Understanding (in terms of representation of body parts in their cohesive relationship) of the human anatomy, form and movement. c) Representation of physical characteristics of Male and Female figure in comparison. d) Representation of human figure in drape/ clothes in dry media.	10

Recommended Books:

- Design Representation- Gabriela Goldschmidt, William L. Porter, 15 Jan 2004
- The Design of Everyday Things- Don Norman, 5 Nov 2013

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SUBJECT TITLE: Needle Magic SUBJECT CODE: BFD 1206 SEMESTER: II

CONTACT HOURS/WEEK:

Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
0	0	4	0	2

Internal Assessment:60 End Term Exam: 40 **Duration of Exam; 3 Hrs**

Objective and outcome of course: Enable the student to make creative designs in embroidery & prepare dresses by using these embroidery stitches. Capable of identifying new opportunities in craft, textile art and fashion and design markets. Produce student capable of designing embroidery by different stitches.

CO1: Enable the student to make creative designs in embroidery & prepare dresses by using these embroidery stitches.

CO2: Capable of identifying new opportunities in craft, textile art and fashion and design markets.

CO3: Classify flowering and ornamental plants

CO4: classify the floral arrangements based on principles and elements of design.

Contents of Syllabus:

Sr. No	Contents	Contact Hours
UNIT-I	Assignment on Introduction to Needle craft, tools and equipments used in needle craft	4
UNIT-II	Illustrate different embroidery patterns on sheets by using different Basic Stitches.	6
UNIT-III	 Prepare a Sampler by using basic stitches Stem stitch Chain Satin Herringbone Button hole French knotk8 Ribbon embroidery Decorative embroidery Etc Prepare Articles by using by using all the embroideries using at least 2 embroidery stitches in one article. 	20
UNIT-IV	Prepare samples by machine with basic sewing techniques by collaboration patch work and decorative embroidery Stitches.	8

Recommended Books:

- NaikShailaja, "Traditional Embroideries of India", APH Publication, NewDelhi, 1999
- Snook Barbara, "Creative Art of Embroidery", Numbly, Pub. Group Ltd., London 1972
- Mathew Anne, "Vogue Dictionary of Crochet Stitches", David and Charles, London, 1989
- S. Pandit, "Embroideries of India".

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SUBJECT CODE: BFD 1207

SEMESTER: II

CONTACT HOURS/WEEK:

Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
0	0	4	0	2

(Pr)Internal Assessment:60 End Term Exam: 40 **Duration of Exam; 3 Hrs**

Objective and outcome of course: Student will get the basic knowledge of editing software like Photoshop.

CO1: Demonstrate the ability to extend current knowledge and/or skills to a computing environment or problem currently unknown to the students & also solve problems in the discipline.

CO2: Demonstrate basic understanding of network principles

CO3: Demonstrate to Present conclusions effectively, orally, and in writing.

CO4: Design, implement, and evaluate a computing-based solution to meet a given set of computing requirements in the context of the program's discipline

Contents of Syllabus:

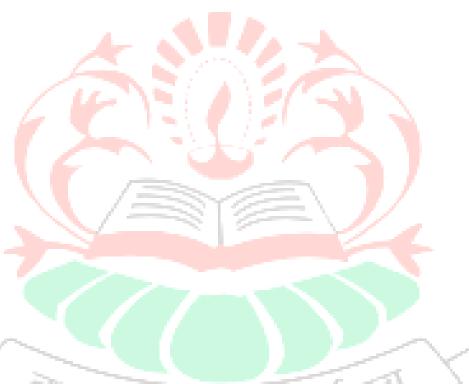
Sr.	Contents	Contact
No		Hours
UNIT-I	To represent and create visuals using image editing and object creation/ manipulation capabilities of Adobe Photoshop.	10
UNIT-II	 Principles of bitmap graphics and file formats Image size & resolutions 	10
UNIT-III	 Tools and Palettes: (a) Selections and Channels (b) Saving, Importing and Exporting and (c) Image Editing Using Layers, Transforming Images, Using Type, Painting and Colouring, Paths and Vector shapes 	10
UNIT-IV	 Applying Filters, Colour Tone Adjustments & Management, Automation, Preparing Graphic for the Web Printing from Photoshop 	10

Recommended Books:

Adobe Photoshop CS6 Bible -(Brad Dayley,

Adobe Photoshop CC Classroom in a Book (2018 release)- <u>Andrew Faulkner</u>, Conrad Chavez

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SUBJECT TITLE: Integrated Project-II (generic Subject)

SUBJECT CODE: BFD 1209

SEMESTER: II

CONTACT HOURS/WEEK:

Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)	
0	0	2	0	1	

Internal Assessment: 60 End Term Exam: 40 Duration of Exam; 3 Hrs

Objective and outcome of course: Develop their own style and technique and learn how to express their views about their own style.

CO1: Develop their own style and technique and learn how to express their views about their own style.

CO2: The students are able to contribute to innovative thinking and to innovation processes.

CO3:The student have extended their experience in prioritizing needs when integrating projects with competing objectives.

CO4: the students visit the exhibition spots and get inspired for their own creativity.

Contents of Syllabus:

Sr. No	Contents	Contact Hours
UNIT-I	Attend Exhibitions	
UNIT-II	Attend workshops and Industrial visit	
UNIT-III	Submit Portfolio of session work	
UNIT-IV	Report will be submitted on given subjects on month prior to the end of the session	
	on pervious paintings.	

Recommended Books:

Instruction of Question Paper setter

(i) Exhibition of his/her own art work done during 1st and 2nd Semester. Exhibition will be conducted at the end of semester.

(ii) Review about art exhibitions.

SUBJECT TITLE: Elements of Textiles **SUBJECT CODE:** BFD 2301

SEMESTER: III

CONTACT HOURS/WEEK:

Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
2	0	0	0	2

Internal Assessment:40 End Term Exam: 60 Duration of Exam; 3 Hrs

Objective and outcome of course: The objective of the course is to introduce fiber to fabric process.

CO1: Identify and discuss concepts related to the historical background of textiles.

CO2: Identify and discuss concepts related to the design, production and evaluation of textiles.

CO 3: Identify and discuss concepts related to the cultural, social, and psychological aspects of textiles and textile crafts.

CO4: Identify and discuss concepts related to the manufacturing of textiles

Contents of Syllabus:

Sr. No	Contents	Contact Hours
UNIT-I	 Introduction to fibers, Classification of fibers on their source and origin. Primary and Secondary properties of fibers, Manufacturing and properties of Natural fibers, Manufacturing and properties of Man-made fibers 	8
UNIT-II	 Introduction to Yarn Classification of yarns – (ply, novelty, slob, spiral, loop, boucle, Knot, Chenille, grindelia, Flock, blended). Yarn Properties, Yarn Spinning (mechanical and chemical spinning) Weaving, parts of loom 	8
UNIT-III	• Different methods of fabric formation – weaving, knitting, non-woven, etc Comparison and differences between woven, knitted and non-woven ,Representation on different types of weaves ,Types of looms and its parts,Difference b/w Woven & Knit fabrics,Weft Knitting- Plain Knit/single jersey (Tuck, Pile, Float, Drop), purl stitch, Rib stitch	8
UNIT-IV	 Identification and properties of Woven (plain, matt, twill, broken twill, dobby, Jacquard, etc) and Terminology on weave (like - EPI, PPI, Yarn count and GSM/oz calculation) and knit [like - adjacent columns ("wales") and row ("course")]., Warp knitting- Tricot, Raschel, Simplex, Milanese, Crotchet, Weft insertion warp knit, 	8
	 Warp knitted fabrics- Single jersey, Double Jersey, Wale Deflection, Lace, Rib, jacquard types. 	

Recommended Books:

- Corbmann, B.P Textiles: Fibre to fabric, Mcgraw Hill Inc. Singapore 1986
- Grosicki, Z.J. —Watson's Textile Design & Colourl, 7th edition, Wood head Publication.
- Murphy, W.S. —Handbook of weaving, Abhishek publication.

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SUBJECT TITLE: History of Fashion-I (India)

SUBJECT CODE: BFD 2302

SEMESTER: III

CONTACT HOURS/WEEK:

Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
2	0	0	0	2

Internal Assessment:40 End Term Exam: 60 Duration of Exam; 3 Hrs

Objective and outcome of course: The subject views the study of Indian costumes of various periods and states along with its textiles

COI: The subject views the study of Indian costumes of various periods and states along with its textiles.

CO2: To understand varied techniques.

CO3: Utilizing the knowledge gained on art and Culture to make models. CO4: To study the historic textiles Contents of Syllabus:

Sr.	Contents	Contact
No		Hours
UNIT-I	Costume in Indus Valley civilization (2300 BCE – 1700 BCE Vedic Costumes (1200 BCE – 600 BCE) Post Vedic Period (600 BC-323BC Costumes of Maurya (322 BCE – 180 BCE) and Sunga periods (180 – 72 BCE)	8
	Kushan Period (130BCE – 185 CE) Satvahana (Andhra) Period (200 BCE – 250 CE)	
UNIT-II	Costume in Gupta Period (320 CE – 750 CE) Costume during Medieval Indian History – Mughals Costume during Medieval Indian History – Rajputs Costume during British Raj / Colonial rule	8
UNIT-III	Traditional Textiles of different sates- Textiles of Southern region- Ikats, Kalamkari, Kancheepuram silk, fabrics of Kerala, Karnataka, Brocades of Varanasi, Dacca sarees, Baluchar buttedar, ,carpet & shawl weaving	8
UNIT-IV	Traditional Embroideries of Different States- Phulkari of Punjab, Kashida of Kashmir, Chickenkari of Lukhnow, Kantha of Bengal, Chamba Rumal of Himachal Pradesh, Kasuti of Karnatka, Kutch work,	8

- Konemann A history of Fashion in the 20th Century, 1974
- Phyllis Tortora, Keith Eubank Survey of historical costumes, A History of western dress, Fairchild Publication, 2009
- ParulBhatnagar, Traditional Indian costumes & textiles, Abhishek Publication
- .2004
- Indian Costume, Coiffure And Ornament., Sachidhanand Sahay, Coronet Books, Munshiram Manoharlal Publishers Pvt Ltd (1975)
- Fashion Styles of Ancient India, R O Mohapatra, BR Publishing Corporation (15 January 2003)

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SUBJECT TITLE: Surface Design Techniques-I

SUBJECT CODE: BFD 2303

SEMESTER: III

CONTACT HOURS/WEEK:

Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
0	0	4	0	2

Internal Assessment: 60 End Term Exam: 40 Duration of Exam: 3 Hrs

Objective and outcome of course: The subject helps to understand various traditional handcrafted techniques, materials, processes and context. It encourages experimentation exploration and application of different fibers/yarns and other unconventional materials while harnessing indigenous and available resources, skill, materials and techniques for contemporary adaptations and applications.

CO1: The subject helps to understand various traditional handcrafted techniques, materials, processes and context. **CO2:**It encourages experimentation exploration and application of different fibers/yarns.

CO3: To encourage students on other unconventional materials.

CO4:Harnessing indigenous and available resources, skill, materials and techniques for contemporary adaptations and applications.

Contents of Syllabus:

Sr.	Contents	Contact
No		Hours
UNIT-I	Create Articles of using the all the traditional embroidery Techniques. Traditional Embroideries of Different States - Phulkari of Punjab, Kashida of Kashmir, Chickenkari of Lukhnow,Kantha of Bengal, Chamba Rumal of Himachal Pradesh, Kasuti of Karnatka,Kutch work,	12
UNIT-II	create the articles by using traditional textile techniques Traditional Textiles of different sates- Ikats, Kalamkari, Kancheepuram silk, fabrics of Kerala, Karnataka, Brocades of Varanasi, Dacca sarees, Baluchar buttedar, ,carpet & shawl weaving	12
UNIT-III	Present trend embroideries – Aari work, Zardhosi, cutwork etc	12
UNIT-IV	Create articles by combining the traditional embroideries and textile together,	12

Recommended Books:

- Indian Tie-Dyed Fabrics., Volume IV of Historic Textiles Of India,. Merchant: Celunion Shop, 1981
- Traditional Indian Textiles., John Gillow/Nocholas Barnard, Thames & Hudson. 15 Mar 1993
- Indian Costume, Coiffure And Ornament., Sachidhanand Sahay, Coronet Books, Munshiram Manoharlal Publishers Pvt Ltd (1975)

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SUBJECT TITLE: Fashion Illustration and Design-I

SUBJECT CODE: BFD 2304

SEMESTER: III

CONTACT HOURS/WEEK:

	Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
_	0	0	4	0	2

Internal Assessment:60 End Term Exam: 40 Duration of Exam; 3 Hrs

Objective and outcome of course: The subject initiates the understanding of the importance of Anatomical Studies as the basis of fashion illustration and to realize the need for understanding, clarity and confidence in drawing of the human body as a mode of visual communication in fashion.

CO1: The subject initiates the understanding of the importance of Anatomical Studies as the basis of fashion illustration.

CO2: To realize the need for understanding, clarity and confidence in drawing of the human body as a mode of visual communication in fashion.

CO3: To analyze and choose relevant postures to enhance the co-relation between garment and mood/attitude of the croqui.

CO4: To Relate the design process to the appropriate manufacturing process.

Sr.	Contents	Contact
No		Hours
UNIT-I	 To initiates the understanding of the importance of Anatomical Studies as the basis of fashion illustration and to realize the need for understanding, clarity and confidence in drawing of the human body as a mode of visual communication in fashion. To understand the importance of Anatomical Studies as the basis of fashion illustration. To develop skills in drawing the human body as a 3D form 	10
UNIT-II	 To realize the need for understanding clarity and confidence in drawing of the human body as a mode of visual communication in fashion To understank8d the relative differences between normal proportion and the fashion figure (croqui) 	10
UNIT-III	 To understand the principles of balance and movement of the figure. To analyze and choose relevant postures to enhance the co-relation between garment and mood/attitude of the croqui 	10
UNIT-IV	 To develop both a free distinctive style of drawing combined with analytical skills of visual assessment To introduce students to various dry art media e.g soft lead pencils, color pencils, charcoal, sketch pens, markers, pens, crayons 	10

- Fashion Illustration: Inspiration and Technique, Anna Kiper
- Essential Fashion Illustration: Poses (Essential Fashion Illustrations), Maite Lafuente
- Figure Poses for Fashion Illustrators, Sha Tahmasebi

- The examiner will evaluate the work of examinee on the last day of the examination and if the examiner did not turn up on the last day, the art work will be kept in sealed lock custody and as and when the examiner comes as his/her convenient date can evaluate the practical paper.
- Board of internal Examiner (Chairman, Internal and nominee of chairman) will evaluate the Sessional work



SUBJECT TITLE: Professional Communication

SUBJECT CODE: BFD 2305

SEMESTER: III

CONTACT HOURS/WEEK:

Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
0	0	4	0	2

Internal Assessment: 60 End Term Exam: 40 Duration of Exam: 3 Hrs

Objective and outcome of course: At the end of this course, the students will be able to Communicate fluently and develop all the four skills in communication namely listening, speaking, reading and writing.

CO1:To equip the students with English language skills needed in academic and professional world and to inculcate human/ethical values in them.

CO2:To make the students aware about the basics of English language and make them proficient in reading, writing, comprehension and speaking skills.

CO3: On completion of this course, the students will be able to Understand the basic concept of phonetics.

CO4:Use appropriate communication skills in specific contexts like Group discussions, Presentations and Interviews

Sr. No	Contents	Contact Hours
UNIT-I	Basics of Communication: Meaning, Objectives Importance and Role of Communication; The Communication Process; Types of Communication: Oral & Written, Internal & External, Verbal & Non verbal, Upward & Downward, Body Language & Gestures Facial Expression, Eye contact, Gestures, Postures, Appearance, Touch, Space, Time, color, Vocalization.	10
UNIT-II	• Barriers and Gateways to Communication: Overcoming Barriers. Group communication, Tenses in a Nutshell –Structures of Present, Past & Future Tenses, Uses of Tenses in English, Punctuation: Commas, Semi-colons, colons, Hyphens & Dashes, Apostrophes, Vocabulary Building - Antonyms and Synonyms; Prefixes and Suffixes, Tactful Use of Language: Asking for action, talking about errors, Techniques of Emphasis.	10
UNIT-III	Routine Business Letters: Importance & Essentials of Business Letters Types of letter-, formal/informal letters, Application Letter, Complaint Letter, Inquiry Letter, Order Placing Letters.	10
UNIT-IV	• Email & Other Organizational Communication- Email etiquette, Advantages & Characteristics of Emails, E-mail-Format, Drafting, Sending, Forwarding E-mails and reply to the E-mails, Internal communication: Notice, Circular, Memo, External Communication — Asking for Quotations, Correspondence with Banks & Financial Institutions Reports, Essay Writing.	10

• Soft Skills- Know You and Know the World, Author-Dr.K.Alex

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SUBJECT TITLE: Clothing Techniques-I

SUBJECT CODE: BFD 2306

SEMESTER: III

CONTACT HOURS/WEEK:

Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
0	0	8	0	4

Internal Assessment: 60 End Term Exam: 40 Duration of Exam; 3 Hrs

Objective and outcome of course: The subject familiarizes the students with the basic concepts of Patternmaking as an integral input for design development. It familiarizes them with the tools and terminology of Patternmaking while developing the ability to create designs through the flat pattern method.

CO1: The subject familiarizes the students with the basic concepts of Patternmaking as an integral input for design development.

CO2: It familiarizes them with the tools and terminology of Patternmaking. CO3: It helps in ability to create designs through the flat pattern method.

CO4: Introduction about custom fitted, basic pattern to prepare many different styles

Contents of Syllabus:

Sr. No	Contents	Contact Hours
UNIT-I	 Introduction to Sewing Machine Parts Sewing Machine Handling 	8
UNIT-II	 Develop accurate slopers for bodice, sleeve and skirt Collar variations. Sleeve Variation Garment analysis from a sketch/photograph 	10
UNIT-III	 To handle fabrics and materials To create three – dimensional patterns on the dress form To learn specific ways of cutting fabrics To accurately assess the fabric consumption for a specific design option. To learn the techniques of accurate pinning & marking To translate the drape into a paper pattern for production To analyze the choice of fabric for specific application. 	30
UNIT-IV	 Basic construction techniques - Seams, Seam finishes, Hem finishes, Darts, Pleats variations, Tucks variations, Gathers , Ruffles , Basic Placket and Garment Openings, Assembly 	10

- Bane Allyne, Flat pattern design, McGrawHill, pub... USA
- Gerry Cooklin, Introduction to Clothing Manufacture, Blackwell Science, UK, 1991
- Harold Carr & Barbara Latham, The Technology of Clothing Manufacture, Oxford Pub., USA, 1994
- Helen J Armstrong, Pattern Making for Fashion Design, Prentice Hall

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SUBJECT TITLE: Computer Aided Design-I

SUBJECT CODE: BFD 2307

SEMESTER: III

CONTACT HOURS/WEEK:

Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
0	0	4	0	2

Internal Assessment:60 End Term Exam: 40 Duration of Exam; 3 Hrs

Objective and outcome of course: The subject develops competence in design oriented software like Corel, Adobe Photoshop for digital illustrations through the competent usage of natural media tools as required in the fashion industry.

CO1: The subject develops competence in design oriented software like Corel, Adobe Photoshop for digital illustrations through the competent usage of natural media tools as required in the fashion industry.

CO2: Helps in understanding and applying basic graphic software for designing fabric prints and fashion garment.

CO3: Helps to enhance creative thinking and ideas implementation, using graphic program features and its limits.

CO4: It helps students to update with the graphic design field.

Sr. No	Contents	Contact Hours
UNIT-I	Introduction to designing software- Corel draw	10
UNIT-II	Introduction to Corel Draw. Learning basic tools of Corel Draw. Using Basic Shapes, Transformations, Duplicate, Cloning. Applying fill, outlines, special effects, shaping objects, creating custom Shapes using basic shapes and other drawing tool, working with the text, Effects, Shaping object with envelope tool, Power Clip objects, splitting and erasing portion of objects.	10
UNIT-III	 Logo Designing, Visiting Cards & Labels using Corel Draw Print development- nursery, geometrical, abstract, etc Motifs development - Symmetrical/Asymmetrical, Balanced/Unbalanced, Repeat - ½ drop, ¼ drop, ¾ drop - H/V. Drop reverse, Design placements on boarders, pallu & allover. 	10
UNIT-IV	 Fashion details- necklines, collars, sleeves, trousers, skirts, etc Developing Croqui figures for women and children using Corel Draw 	10

- CAD for Fashion Design by Renee Weiss Chase, Prentice hall Pub.
- CAD/CAM Computer Aided Design & Manufacturing by Mikell P Groover&Mory W Zimmers. Jr, Pearson Education, Pub.2000
- CAD/CAM/CIM by R.Radhakrishnan, S.subramanyan, V.Raju, New Age International Pub.
- Fashion Design on Computers By M.kathleenColursy, Prentice Hall.2004.
- Winfred Aldrich, CAD in Clothing & Textiles, Blackwell Science, 1994

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SUBJECT TITLE: Integrated Project-III (generic Subject)

SUBJECT CODE: BFD 2308

SEMESTER: III

CONTACT HOURS/WEEK:

Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
0	0	2	0	1

Internal Assessment: 60 End Term Exam: 40 Duration of Exam; 3 Hrs

Objective and outcome of course: Develop their own style and technique and learn how to express their views about their own style.

CO1: Develop their own style and technique and learn how to express their views about their own style.

CO2: The students are able to contribute to innovative thinking and to innovation processes.

CO3:The student have extended their experience in prioritising needs when integrating projects with competing objectives.

CO4: the students visit the exhibition spots and get inspired for their own creativity.

Sr. No	Contents	Contact Hours
UNIT-I	Attend Exhibitions	
UNIT-II	Attend workshops and Industrial visit	
UNIT-III	Submit Portfolio of session work	

UNIT-IV	Report will be submitted on given subjects on month prior to the end of the session	
	on pervious paintings.	

Instruction of Question Paper setter

(i) Exhibition of his/her own art work done during 1st and 2nd Semester. Exhibition will be conducted at the end of semester.

(ii) Review about art exhibitions.

SUBJECT TITLE: Appreciation of Textile

SUBJECT CODE: BFD 2401

SEMESTER: IV

CONTACT HOURS/WEEK:

Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
2	0-	0	0	2

Internal Assessment:40 End Term Exam: 60

Duration of Exam; 3 Hrs

Objective and outcome of course: The subject inculcates the understanding fabric and its properties.

CO1: The subject inculcates the understanding fabric and its properties.

CO 2 Identify and discuss concepts related to the design, production and evaluation of textiles.

CO 3 Identify and discuss concepts related to the cultural, social, and psychological aspects of textiles and textile crafts.

CO4: Relate the Process of Weaving

Sr. No	Contents	Contact Hours
UNIT-I	 Preliminary treatments to fabric- Scouring, Bleaching, Singeing, Desizing and Degumming Introduction to dyes and printing Classification of dyes- Natural and Synthetic dyes Methods of dyeing and printing- direct, resist and discharge 	8
UNIT-II	 Fabric finishes, objectives of finishes, Mechanical finishes- Shearing, Calendering, Tentering, Embossing, Napping, Weighting, Sizing. Chemical finish- Mercerizing, Crease resistant, water proof and water repellent, flame proof. Fabric Defects and identification (Woven & Knitted) Quality parameters – (Defects found in yarns, grey fabric, dyeing, printing, bleaching, shearing, mercerization) 	8
UNIT-III	• Introduction to Apparel testing and quality control:- Apparel testing equipments- GSM, Tensile tester, Bursting strength tester, Tear strength tester, fabric stiffness tester, crock meter, color matching cabinet., Terminologies- C.M.T, Defect, Minor Defect, Major Defect, Critical Defect, AQL, 4 points system, DIA, G.S.M, Shrinkage, Breaking strength, Color bleeding, Puckering, Pilling resistance, Grain seam, batching up, Color smear, patches	8
UNIT-IV	 Introduction to different types of traditional printing and dying techniques are being used from years. 	8

- Corbmann, B.P Textiles: Fibre to fabric, Mcgraw Hill Inc. Singapore 1986
- Grosicki, Z.J. —Watson's Textile Design &Colourl, 7th edition, Wood head
- Publication
- . Murphy, W.S. —Handbook of weaving, Abhishek publication
- Murphy, W.S. —Textile weaving & Design, Abhishek publication, 2003

- The examiner will evaluate the work of examinee on the last day of the examination and if the examiner did not turn up on the last day, the art work will be kept in sealed lock custody and as and when the examiner comes as his/her convenient date can evaluate the practical paper.
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SUBJECT TITLE: History of Fashion -II (Western)

SUBJECT CODE: BFD 2402

SEMESTER: IV

CONTACT HOURS/WEEK:

Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
2	0	0	0	2

Internal Assessment: 40 End Term Exam: 60 Duration of Exam; 3 Hrs

Objective and outcome of course: The subject initiates the students into the contextual basis of study of costume history in western civilizations. Understanding of the reasons of costume evolution from necessity – driven basics to flamboyant styles, critically analyze salient features of costumes and to interpret them in the contemporary context.

CO1: The subject initiates the students into the contextual basis of study of costume history in western civilizations.

CO2: The Understanding of the reasons of costume evolution from necessity – driven basics to flamboyant styles, **CO3:**Critically analyze salient features of costume.

CO4: To interpret them in the contemporary context.

Sr.	Contents	Contact
No		Hours

UNIT-I	 Ancient near East and Mesopotamia Assyrian, Sumerian, Babylonian cultures – strong aspects and parallels of religion (Old Testament) 	8
UNIT-II	 Etruscan, Roman Egyptian Byzantine and Roman Catholic church 	8
UNIT-III	Medieval Renaissance	8
UNIT-IV	 17th, 18th & 19th Century 1900 to pre - World War II World War II to 1970 1970 - 2000. 	8

- Konemann A history of Fashion in the 20th Century, 1974
- Phyllis Tortora, Keith Eubank Survey of historical costumes, A History of western dress, Fairchild Publication, 2009.
- ParulBhatnagar, Traditional Indian costumes & textiles, Abhishek Publication, 2004

Instruction of Question Paper setter

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SUBJECT TITLE: Surface Design Techniques-II

SUBJECT CODE: BFD 2403

SEMESTER: IV

CONTACT HOURS/WEEK:

Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
0	0	4	0	2

Internal Assessment: 60 End Term Exam: 40 Duration of Exam; 3 Hrs

Objective and outcome of course: The subject introduces surface design as an significant design component for value addition to Indian design. Inputs range from tools, equipment & technology used in dyeing, printing & processing for creation of innovative textile surfaces and finishes. (e.g. Tie & Dye, batik, stencil, block & screen printing)

CO1: The subject helps to understand various traditional handcrafted techniques, materials, processes and context.

CO2:It encourages experimentation exploration and application of different fibers/yarns and texture.

CO3: To encourage students on other unconventional materials.

CO4:Harnessing indigenous and available resources, skill, materials and techniques for contemporary adaptations and applications

Sr. No		
UNIT-I	 Sample making of following Bandhani / Tie & Dye Batik Block print Screen print 	10
UNIT-II	Folk and Tribal Art – Warli, Madhubani, Saura	10
UNIT-III	Create articles by combining the bandhani and printings together along with using different types of hand stitches.	10
UNIT-IV	 Preparation of an article using any one traditional printing technique, blade, leaf/flower print, thumb impression, salt/sugar sprinkle, onion, lady finger, ink blow, etc. smear, patches 	10

- Creative Art of Embroidery" By Snoop Barbara, Publisher Numbliy
- Techniques of Indian Embroidery" By Marel A, Publisher Batsford
- The Sari" By Thames Hudsan.
- Indian Crafts" By Saraf D.N., Publisher Vikas
- "Indian Costumes" By Gurey G. S, Publisher Popular Book
- Ancient Indian Costumes" By Roshan Alkazi.
- Periods of Centralization and Development of Dressing in India" By Wlex A

Instruction of Question Paper setter

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पसो मां ज्योतिर्गमय

• Board of internal Examiner (Chairman, Internal and nominee of chairman) will evaluate the Sessional work.



SUBJECT TITLE: Verbal Communication

SUBJECT CODE: BFD 2404

SEMESTER: IV

CONTACT HOURS/WEEK:

Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
0	0	4	0	2

Internal Assessment:60 End Term Exam: 40 Duration of Exam; 3 Hrs

Objective and outcome of course: At the end of this course, the students will be able to Communicate fluently and develop all the four skills in communication namely listening, speaking, reading and writing.

CO1:To equip the students with English language skills needed in academic and professional world and to inculcate human/ethical values in them.

CO2:To make the students aware about the basics of English language and make them proficient in reading, writing, comprehension and speaking skills.

CO3: On completion of this course, the students will be able to Understand the basic concept of phonetics.

CO4:Use appropriate communication skills in specific contexts like Group discussions, Presentations and Interviews

Sr. No	Contents	Contact Hours
UNIT-I	Theory of Communication: Nature, Importance and Role of Communication; The Communication Process; Barriers and Gateways to Communication.	8
UNIT-II	Group communication- Features of an effective, fluent speech through regular practice- role-play, extempore-situational conversations Greetings, requests, demands, instructions and enquiries	8
UNIT-III	Reading Comprehension-Poems, passages- conversations, short messages, e-mails, formal/informal letters, Phonics, Reading comprehension strategies.	8
UNIT-IV	 Letter Writing- Formats and language- Types-Personal, Business, Applications, Thanks, Invitation, Condolence, Requests, Complaints-Email etiquette. Reports, Essay Writing. 	8

Soft Skills- Know You and Know the World, Author-Dr.K.Alex

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SUBJECT TITLE: Fashion Illustration & Design-II

SUBJECT CODE: BFD 2405

SEMESTER: IV

CONTACT HOURS/WEEK:

Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
0	0	4	0	2

Internal Assessment:60 End Term Exam: 40 Duration of Exam; 3 Hrs

Objective and outcome of course: The subject builds upon the learning of the previous semester to develop a individual signature style of illustration integrating conceptualization, exploration and final ideation of design.

CO1: The subject builds upon the learning of the previous semester to develop a individual signature style of illustration integrating conceptualization, exploration and final ideation of design.

CO2: To realize the need for understanding, clarity and confidence in drawing of the human body as a mode of visual communication in fashion.

CO3: Relate the design process to the appropriate manufacturing process.

CO4: To got knowledge in different medium of rendering.

Sr.	Contents	Contact
No		Hours

UNIT-I	 builds upon the learning of the previous semester to develop a individual signature style of illustration integrating conceptualization, exploration and final ideation of design. Co- relation of Fashion Model Drawing along with representation of garments through flat working drawings is initiated. A hand on experience of handling different art media is integral. 	8
UNIT-II	 Garment drawing on the croqui to effectively communicate design. Introduction to body and fabric rendering through use of different media 	8
UNIT-III	 Development of concept through design development process to a final product Garment drawing on the croqui to effectively communicate design 	8
UNIT-IV	 Introduction to body and fabric rendering through use of different media. Development of concept through design development process to a final product 	8

- Stan Smith, "The Illustration handbook, 1984 by Macdonld Co.
- Julian Seaman, "Professional Fashion Illustration, by B.T. Batsford Ltd
- Kathryn McKelvey "Illustrating Fashion" by Blackwell Science
- Ireland Patrick John, "Fashion Design Drawing Presentation", 1996 B.T. Batsford Ltd

Instruction of Question Paper setter

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ज्यो तिर्गमय



SUBJECT TITLE: Clothing Techniques-II

SUBJECT CODE: BFD 2406

SEMESTER: IV

CONTACT HOURS/WEEK:

Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
0	0	8	0	4

Internal Assessment:60 End Term Exam: 40 Duration of Exam; 3 Hrs

Objective and outcome of course: The subject uses advanced and complex concepts in pattern making to produce master patterns. Combination of different patterns components into one piece patterns and development of bifurcated garments as well as analysis of existing garment patterns are emphasized

CO1: The subject uses advanced and complex concepts in pattern making to produce master patterns.

CO2: Combination of different patterns components into one piece patterns and development of bifurcated garments as well as analysis of existing garment patterns are emphasized.

CO3: It familiarizes them with the tools and terminology of Patternmaking while developing the ability to create designs through the flat pattern method.

CO4: To know the perfect fit in garments

Contents of By	and the second s	
Sr.	Contents	Contact
No		Hours

UNIT-I	Draping of Patterns of	12
	 Yokes: Hip, Midriff, Shoulder, Princess Bodice and variations, Introduction to peg skirt, Peg skirt variation, Torso and variations, Dress & variations, Princess dress & variations, Pant & variations, Cowl neckline & variations, Built up neckline & shawl collar 	
UNIT-II	 Drafting and Pattern Making of - Adult's Bodice block, Adult's Sleeve, Adult basic skirt, Ladies Shirt and Salwaar, Ladies Blouse 	12
UNIT-III	 Fullness – gathers, pleats, ruffles, tucks godets etc. Dart Manipulation- conversion of darts to tucks, pleats, gathers, seam lines etc. 	12
UNIT-IV	 Yokes- With and without Fullness Style Lines. Skirts- Basic Flared, circular, Gathered, pleated, Basic waist Band Application., process to a final product Dress categories- With waist line, Without Waistline, Silhouettes, Princess, Panels 	12

- Bane Allyne, Flat pattern design, McGrawHill, pub... USA
- Gerry Cooklin, Introduction to Clothing Manufacture, Blackwell Science, UK, 1991
- Harold Carr & Barbara Latham, The Technology of Clothing Manufacture, Oxford Pub., USA, 1994
- Helen J Armstrong, Pattern Making for Fashion Design, Prentice Hall

Instruction of Question Paper setter

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ज्योतिर्गमय

• Board of internal Examiner (Chairman, Internal and nominee of chairman) will evaluate the Sessional work.

SUBJECT TITLE: Computer Aided Design-II

SUBJECT CODE: BFD 2407

SEMESTER: IV

CONTACT HOURS/WEEK:

Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
0	0	4	0	2

Internal Assessment:60 End Term Exam: 40 Duration of Exam; 3 Hrs

Objective and outcome of course: The subject focuses on creating awareness of the various tools used for the purpose of making advanced presentations in design and graphics, using software.

CO1: The subject uses advanced and complex concepts in pattern making to produce master patterns.

CO2: Combination of different patterns components into one piece patterns and development of bifurcated garments as well as analysis of existing garment patterns are emphasized.

CO3: It familiarizes them with the tools and terminology of Patternmaking while developing the ability to create designs through the flat pattern method.

CO4: It helps students to update with the graphic design field.

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Sr.	Contents	Contact
No		Hours

UNIT-I	• Introduction to Photoshop - Photoshop tools in detail, enhancing images, Masking, transforms, working with layers. Merging & blending layers, text effects.	
UNIT-II	 Creating an advertising brochure. Painting & rendering in Photoshop, creating & manipulating Fashion Model drawings, gradient's use for rendering & 3D effects, making collage in Photoshop, Applying filters Texture creation and mapping using application of Special effects and filters. 	10
UNIT-III	Create Mood / Inspiration, client / customer, color and Texture board using Photoshop.	10
UNIT-IV	. Create attractive grayscale, partial grayscale, and duotone images.	10

- Photoshop Retouching Techniques, Eismann, Katrin, Simmon, Steve Publisher
- Teach Yourself Access for Windows 95, Version 7.0", 1999, BPB Publications, New Delhi Siegel, Charles

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SUBJECT TITLE: Integrated Project-IV (generic Subject)

SUBJECT CODE: BFD 2408

SEMESTER: IV

CONTACT HOURS/WEEK:

Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
0	0	2	0	1

Internal Assessment: 60 End Term Exam: 40 Duration of Exam; 3 Hrs

Objective and outcome of course: Develop their own style and technique and learn how to express their views about their own style.

CO1: Develop their own style and technique and learn how to express their views about their own style.

CO2: The students are able to contribute to innovative thinking and to innovation processes.

CO3:The student have extended their experience in prioritising needs when integrating projects with competing objectives.

CO4: Develop their own style and technique and learn how to express their views about their own style

Sr. No	Contents	Contact Hours
UNIT-I	Attend Exhibitions	
UNIT-II	Attend workshops and Industrial visit	

UNIT-III	Submit Portfolio of session work	
UNIT-IV	Report will be submitted on given subjects on month prior to the end of the session	
	on pervious paintings.	

Instruction of Question Paper setter

- (i) Exhibition of his/her own art work done during 1st and 2nd Semester. Exhibition will be conducted at the end of semester.
- (ii) Review about art exhibitions.

SUBJECT TITLE: Fashion Marketing and Merchandising

SUBJECT CODE: BFD 3501

SEMESTER: V

CONTACT HOURS/WEEK:

Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
2	0	0	0	2

Internal Assessment:40 End Term Exam: 60 Duration of Exam; 3 Hrs

Objective and outcome of course: The subject Introduce Students with the product production, promotion and marketing strategies.

CO1: The subject Introduce Students with the product production, promotion and marketing strategies.

CO2: Comprehend the concepts of consumer behavior, marketing research and sales forecasting.

CO3: Knowledge regarding the process of new product development and Branding and Pricing strategies.

CO4: Knowledge about the industrial work pattern

Sr.	Contents	Contact
No		Hours

UNIT-I	 Marketing terminology: types, four P's, marketing, market, niche, target customer, vendor, supplier, franchise, market research, sales. Introduction to marketing environment (macro and micro) The company's Micro environment- Supplier, Marketing intermediates, Customers, competitions The company Macro environment- Demographic, natural, political 	8
UNIT-II	 Sales promotion techniques- Advertising, Personal selling & direct marketing. Retailing, Techniques of Retailing. Role of fashion buyer, buying cycle 	8
UNIT-III	 Merchandising- introduction, role of merchandiser, types of merchandising. Export documentation- export marketing, global scenario. Brand building-Introduction, strategies, image building, brand expansion, global trends, Trademark, Types of brand 	8
UNIT-IV	 Customer segmentation: demographic segmentation, psychographic segmentation Consumer buying behavior Export and import policies. Prospects of Indian apparel in overseas market. 	8

- Laura L Bliss, Study Guide Visual Merchandising and Display III edition, Fairchild Publications, 1995
- Castelino, M. Fashion Kaleidoscope, Rupa & Co. 1994

Instruction of Question Paper setter

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SUBJECT TITLE: Photography SUBJECT CODE: BFD 3502

SEMESTER: V

CONTACT HOURS/WEEK:

Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
0	0	4	0	2

Internal Assessment:60 End Term Exam: 40 Duration of Exam; 3 Hrs

Objective and outcome of course: Developing a working concept of what it means to capture the beauty on fashion

CO1: Discuss the history of Photography, moving images and Photo Journalism.

CO 2: Demonstrate a brief understanding of news values, photo journalism and sources.

CO 3: Explain various types of cameras, its components and accessories.

CO4: Discuss the interior and exterior photo shoot places

Sr. No	Contents	Contact Hours
UNIT-I	Basics of photography and its impact on contemporary life.	6

UNIT-II	Students will have to choose their own photographic subjects with specific emphasis on a single image. The image can be a portrait of a person or full figure or images of plants and animals individually	10
UNIT-III	Advanced use of Lighting Modifiers and Accessories, Lighting gear and studio lighting kits, Equipment setups- Studio lights and umbrellas, Remote Flash and Radio Wave, - Standing Light and soft boxes	8
UNIT-IV	Individual practice based explorations of expressive studio and or outdoor photography.	8

- The Beginner's Photography Guide (English, Paperback, Gatcum Chris), DK Publishing (Dorling Kindersley)
- On Photography (English, Paperback, Susan Sontag), Penguin

Instruction of Question Paper setter

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SUBJECT TITLE: Fashion Illustration & Design-III

SUBJECT CODE: BFD 3503

SEMESTER: V

CONTACT HOURS/WEEK:

Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
0	0	4	0	2

Internal Assessment: 60 End Term Exam: 40 Duration of Exam; 3 Hrs

Objective and outcome of course: The subject builds on previous illustration skills and forays into the fundamental principles of understanding market trends, use forecasting as a tool/guide to relate with the various aspects of line planning for a specific season/market. Design initiation into and menswear and Womenswear illustration & line planning are emphasized.

planning are emphasized. **CO1:** The subject builds on previous illustration skills and forays into the fundamental principles of understanding market trends.

CO2: To use forecasting as a tool/guide to relate with the various aspects of line planning for a specific season/market.

CO3: Design initiation into and menswear and Women's wear illustration & line planning are emphasized.

CO4: knowledge about work on a client's profile

Sr.	Contents	Contact
No		Hours

UNIT-I	 Different Presentation Techniques- its forms and purpose. Collage work- collage on the dress, collage in the background, its effective use. Swatch board- and the use of swatches on the surface texture of the dresses illustrated Front and back illustration- the use and different illusion effect. 	10
UNIT-II	 Client board and its effective use in designing dresses for a particular client. Survey board, mood board and theme board. 	10
UNIT-III	Stylization of Fashion Figures Of Male and Female according to theme used in unit II	10
UNIT-IV	 Illustrate Thematic Compositions by taking minimum 5 Themes along with their: Mood Board, Theme Board, Client Board, color Board and Swatch Board 	10

- Illustrating Fashion by Kathryn Mckelvey Blackwell Series, USA Orbits Publishing Ltd
- Fashion Kaleidoscope by Meher Castelino Rupa and company.
- Indian Fashion by Hindol Sengupta Pearson Education

Instruction of Question Paper setter

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SUBJECT TITLE: Clothing Techniques-III

SUBJECT CODE: BFD 3504

SEMESTER: V

CONTACT HOURS/WEEK:

Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
0	0	8	0	4

Internal Assessment:60 End Term Exam: 40 Duration of Exam; 3 Hrs

Objective and outcome of course: The subject Take Initiate to introduce student with the technique of increasing and decreasing size of pattern by grading technique and enables students to understand higher levels of complexity in pattern making. The focus is on patterns for outerwear with a focus on contoured garments and two piece sleeve **CO1:** The subject Take Initiate to introduce student with the technique of increasing and decreasing size of pattern by grading technique

CO2: enables students to understand higher levels of complexity in pattern making.

CO3:The focus is on patterns for outerwear with a focus on contoured garments and two piece sleeve.

CO4: To explore the creative skills of candidate up to fullest potential and guide them to sketch their ideas related to apparels.

Sr. No	Contents	Contact Hours
UNIT-I	 Draping with woven, sheer and knitted Fabrics Contour Draping- Corsets and Strapless Dresses, Bias grain manipulations – Twists and Asymmetric garments Sleeves – Kimono, Raglan, Drop shoulder, etc. Built up neckline & shawl collar Draping with Knits- Torso foundation, Swim suit. principles of grading in patterns according to standard measurement systems. Analysis of existing garments and creation of patterns for Indian ethnic garment styles and Formal Wear. 	12
UNIT-II	 Shirt and Trousers with all the elements used in it. Jacket variations - Tailored, semi-fit, princess line, Coat and variations, Two piece Sleeve, Notch and shawl collar variations 	12
UNIT-III	 Hoods and its variations Capes - Fitted & Flared capes, Poncho, Caftan 	12
UNIT-IV	Contoured Garments- Bustier, concept of Boning, off-shoulder garments, halters and variations	12

- Pattern Grading for Men's Clothes Paperback by Gerry Cooklin (Author), 10 Nov 2009
- Patternmaking and Grading Using Gerber's AccuMark Pattern Design Software Paperback Import, 3 Jul
 2014
- Indian Fashion by Hindol Sengupta Pearson Educa Pattern making for Fashion Design
- Illustration. 01 Oct 2009

Instruction of Question Paper setter

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• Board of internal Examiner (Chairman, Internal and nominee of chairman) will evaluate the Sessional work



SUBJECT TITLE: Computer Aided Design-III

SUBJECT CODE: BFD 3505

SEMESTER: V

CONTACT HOURS/WEEK:

Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
0	0	4	0	2

Internal Assessment:60 End Term Exam: 40 Duration of Exam; 3 Hrs

Objective and outcome of course: The subject focuses on creating awareness of the various tools used for the purpose of making advanced presentations in design and graphics, using Illustrator and Indesign software.

CO1: The subject focuses on creating awareness of the various tools used for the purpose of making advanced presentations in design and graphics, using Illustrator and Indesign software.

CO2: The subject develops competence in design oriented software like Corel, Adobe Photoshop for digital illustrations through the competent usage of natural media tools as required in the fashion industry.

CO3: Helps to enhance creative thinking and ideas implementation.

CO4: it helps in using graphic program features and its limits

0 0 0 10		
Sr.	Contents	Contact
No		Hours

UNIT-I	 Developing Croqui figures for men, women and children using Photoshop/ Corel Draw. Draping of garments on men's, women's & children casual, party, night, sports, office/formal wears using Fashion Studio software / Photoshop / Corel Draw. 	10
UNIT-II	 Design flat sketches along with stitch specification for the following:-Children – Girls (A-line & yoke frock), Boys (shirt & shorts)-Adults – Women's (Top, Skirt, gown), Men's (Shirt, Kurtha, Trouser). For the above create spec sheets, cost sheets for each garment using Fashion Studio software / Photoshop /Corel Draw. 	10
UNIT-III	 PDS – Introduction, pattern for digitizing, Getting started in Pattern Design – Introduction to PDS (pattern design screen), File menu, Opening and saving, Managing Pieces on the screen, measure, Edit and View functions. Point & Notch Functions, line functions, Piece functions. 	10
UNIT-IV	 Prepare Patterns - A-Line Frock, Skirt, Shirt, Dress / Top, Shorts and Trousers Introduction to grading. Grade the above patterns. Marker Making. Make marker plan for women's Top/Skirt/ Men's Shirt/Trouser/Kurta. 	10

- CAD for Fashion Design by Renee Weiss Chase, CAD/CAM Computer Aided Design & Manufacturing by Mikell P Groover&Mory W Zimmers. Jr, Pearson Education, Pub.2000
- CAD/CAM/CIM by R.Radhakrishnan, S.subramanyan, V.Raju, New Age International Pub.

Instruction of Question Paper setter

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SUBJECT TITLE: Industrial internship

SUBJECT CODE: BFD 3506

SEMESTER: V

CONTACT HOURS/WEEK:

Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
0	0	2	0	1

Internal Assessment:60 End Term Exam: 40 Duration of Exam; 3 Hrs

Objective and outcome of course: To provide the knowledge of work at domestic level.

CO1:To provide the knowledge of work at domestic level.

CO2:Understanding of the importance of sustainability and cost-effectiveness in designs and developments.

CO3: to open understudies to genuine work life circumstances.CO4: To outfit them with the vital abilities that increases their activity keenness

Sr. No	Contents	Contact Hours
UNIT-	Introduction to Entrepreneurship.	8
I	 Study of various essential aspects of Entrepreneurship. 	
	 Identification and development of essential entrepreneurial skills. 	

UNIT-	Entrepreneurship Development.	8
II	• 1 month internship in the Garment Industry, Working on Designing	
	and Finally Forming a survey report on the industry, its type, its	
	working, its departments and personnel, jobs undertaken, references,	
	Observations, Precautions, etc.	
UNIT-	The report should have a detailed information about the	8
III	industry the student joined for entrepreneurship, the type of	
	industry(public sector/ private/ partnership), the names of	
	directors, the departments of the industry, its personnel, their	
	working, the jobs being undertaken at the industry, the	
	products being manufactured, the marketing of the products,	
	the raw material being used, the clients, etc	
UNIT-	The report should also include the work done by the	8
IV	student during his/ her training, specifying what all	
	new was learned during this period.	
	• The report should be accompanied by the training certificate from	
	the industry.	
	It should be signed by the student.	

Instruction of Question Paper setter

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SUBJECT TITLE: Integrated Project-V(generic Subject)

SUBJECT CODE: BFD 3507

SEMESTER: V

CONTACT HOURS/WEEK:

Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
0	0	2	0	1

Internal Assessment: 60 End Term Exam: 40 Duration of Exam; 3 Hrs

Objective and outcome of course: Develop their own style and technique and learn how to express their views about their own style.

CO1: To Develop their own style and technique and learn how to express their views about their own style.

CO2: The students are able to contribute to innovative thinking and to innovation processes.

CO3:The student have extended their experience in prioritising needs when integrating projects with competing objectives.

CO4: To increase the creativity of students.

Sr. No	Contents	Contact Hours
UNIT-I	Attend Exhibitions	
UNIT-II	Attend workshops and Industrial visit	
UNIT-III	Submit Portfolio of session work	
UNIT-IV	Report will be submitted on given subjects on month prior to the end of the session	

on pervious paintings.	

Instruction of Question Paper setter

- (i) Exhibition of his/her own art work done during 1st and 2nd Semester. Exhibition will be conducted at the end of semester.
- (ii) Review about art exhibitions.

SUBJECT TITLE: Fashion Styling SUBJECT CODE: BFD 3601

SEMESTER: VI

CONTACT HOURS/WEEK:

Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
0	0	4	0	2

Internal Assessment:60 End Term Exam: 40 Duration of Exam; 3 Hrs

Objective and outcome of course: The Course Introduce with the work of a stylist and also creating an image of any collection by different strategies.

CO1: The Course Introduce with the work of a stylist and also creating an image of any collection by different strategies.

CO2:To provide hands-on experience using a set of complex technologies found in today's industry.

CO3: To build prototypical solutions to solve current needs.

CO4:To promote an understanding of Fashion and Textile Design in relation to the needs of fashion, contractual furnishings, home textiles, and the business to business textile products

Sr. No	Contents	Contact Hours
UNIT-I	To have in-depth look at the dynamics of the image – making industry and thereby the many roles of the fashion stylist today.	10

UNIT-II	 The integral focus is on the creation of a fashion image, be it for the runway, editorial fashion pages, advertising, catalogues or music promos, to inculcate understanding and projecting styling as an attitude, a fantasy, a way of living. 	10
UNIT-III	 Also to learn the fundamentals of beauty products / cosmetics / makeup with further refinement from everyday – daytime makeup to stage / theatrical / occasion / shoot – oriented makeup. To learn about characteristics of hair and hairstyling 	10
UNIT-IV	\To learn about significance of accessorization (jewelry, belts, bags and shoes) in styling. To know the procedure / methodology of a make-over of an ordinary person / model. To learn about fashion photography as an important mode of capturing an image created by a stylist	10

Recommendation:

Web Search

Follow Fashion Bloggers

Instruction of Question Paper setter

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• Board of internal Examiner (Chairman, Internal and nominee of chairman) will evaluate the Sessional work.

SUBJECT TITLE: Fashion Show SUBJECT CODE: BFD 3602

SEMESTER: VI

CONTACT HOURS/WEEK:

Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
0	0	6	0	3

Internal Assessment: 60 End Term Exam: 40 Duration of Exam; 3 Hrs

Objective and outcome of course: Preparation of Final theme Based Garments for ramp walk.

CO1: Preparation of Final theme Based Garments for ramp walk.

CO2: To show all acquired knowledge and skills with presentation techniques.

CO3:To organizes the design process according to the collection.

CO4: To designs pieces of composing the collection

Sr.	Contents	Contact
No		Hours
UNIT-I	Selection of theme	12
	Preparation of	
	• theme board,	
	Mood Board ,	

	Inspiration Sheet,	
UNIT-II	Designing the Garments according to the theme.	12
UNIT-III	Preparing Patterns of the Garments.	12
	Fabric Estimations	
	Selection of Fabric	
UNIT-IV	Construction of the garments according to theme for the Fashion	12
	show.	
	 Preparing Cost sheet for all the Designs 	

- Dress Design: Draping and Flat Pettern Making, M.S. Hillhouse, E.A. Manfield, Publisher Houghton Miffin College Division.
- New Complete Guide to Sewing" By Reader Digest, Publisher Reader Digest New York.

Instruction of Question Paper setter

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SUBJECT TITLE: Digital Portfolio SUBJECT CODE: BFD 3603

SEMESTER: VI

CONTACT HOURS/WEEK:

ľ	Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
	0	0	6	0	3

Internal Assessment:60 End Term Exam: 40 Duration of Exam; 3 Hrs

Objective and outcome of course: Preparing final portfolio of designing

CO1: To Prepare final portfolio of designing

CO2: To Incorporate reflection and self-assessment in learning outcomes.

CO3: To ncrease student visual and digital literacies.

CO4: To show full creativity at one platform.

Sr. No	Contents	Contact Hours
UNIT-I	 .Market Research Selection of theme	10

UNIT-II	 Digital Preparation of theme board, Mood Board, Inspiration Sheet, by using the Designing software like coral draw and photoshop. 	10
UNIT-III	Digital Designing the Costumes according to the theme.	10
UNIT-IV	Create Brochures leaflets and Flyers for the promotion of final Fashion show.	10

- CAD for Fashion Design by Renee Weiss Chase,
- CAD/CAM Computer Aided Design & Manufacturing by Mikell P Groover&Mory W Zimmers. Jr, Pearson Education

Instruction of Question Paper setter

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SUBJECT TITLE: Integrated Project-VI (generic Subject)

SUBJECT CODE: BFD 3604

SEMESTER: VI

CONTACT HOURS/WEEK:

Lecture (L)	Tutorial (T)	Practical (P)	Studio (S)	Credit (C)
0	0	2	0	1

Internal Assessment: 60 End Term Exam: 40 Duration of Exam; 3 Hrs

Objective and outcome of course: Develop their own style and technique and learn how to express their views about their own style.

CO1: Develop their own style and technique and learn how to express their views about their own style.

CO2: The students are able to contribute to innovative thinking and to innovation processes.

CO3:The student have extended their experience in prioritising needs when integrating projects with competing objectives.

CO4: To increase the creativity of students

Sr. No	Contents	Contact Hours
UNIT-I	Attend Exhibitions	
UNIT-II	Attend workshops and Industrial visit	
UNIT-III	Submit Portfolio of session work	
UNIT-IV	Report will be submitted on given subjects on month prior to the end of the session	

on pervious paintings.

Recommended Books:

Instruction of Question Paper setter

(i) Exhibition of his/her own art work done during 1st and 2nd Semester. Exhibition will be conducted at the end of semester.

